



## SYSTEMS

### **Sound Design Project** **Bowling Alley, Corfù**

- **Settings:**  
*Range of communal halls and areas dedicated specific activities including swimming pool, bowling alleys, fitness centre and indoor stadium*
- **Operating system:**
  - 1 MZU2008 paging unit designed to manage speech and music in 8 different loudspeaker zones
  - 1 MMZ8004 mixer
- **Microphone bases:**  
*1 MBT8008 microphone console designed for remote selection of the 8 loudspeaker zones*
- **Loudspeakers:**
  - CAD20/T loudspeakers and MCS1006T/W ceiling loudspeakers for communal areas
  - CELL20/T aluminium weatherproof sound projectors for Aquagym area
  - STUDIO.PRO9B 2-way bass reflex loudspeakers for bowling alley
- **Power amplifiers**  
*4 MCA4060 and 4 LTU4060*

# COMMUNITY CENTRES

# STATIONS

SYSTEMS

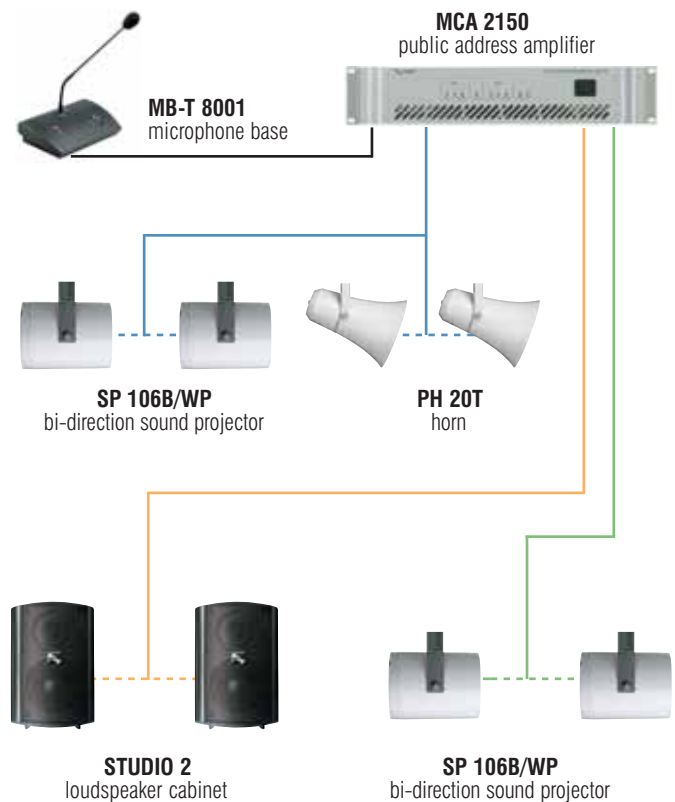
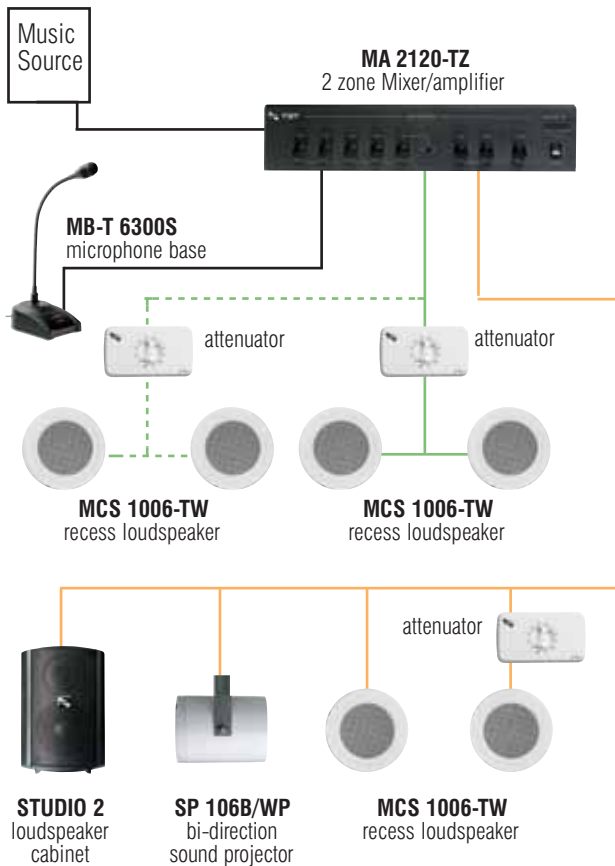
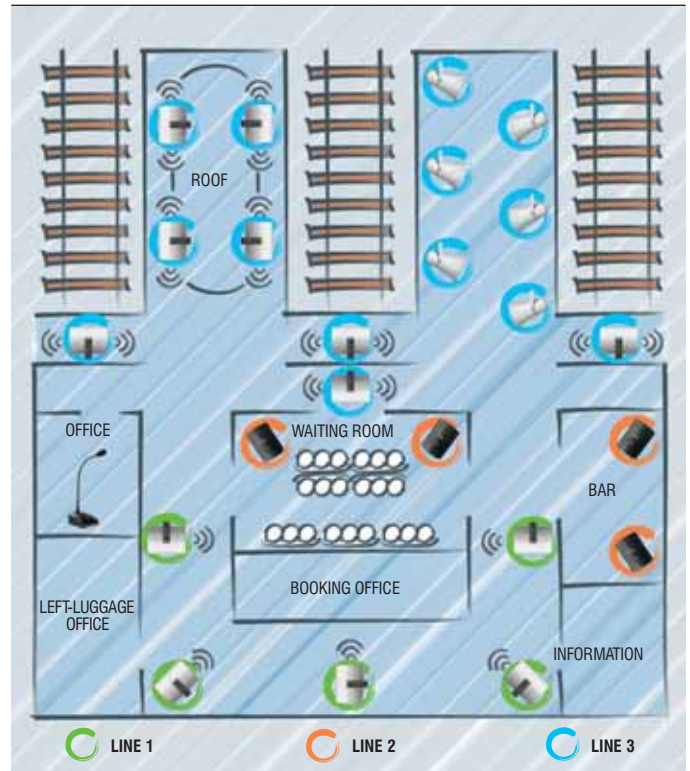
## REQUIREMENTS

- Zones with background music and paging
- Zones requiring paging only (no BGM)



## REQUIREMENTS

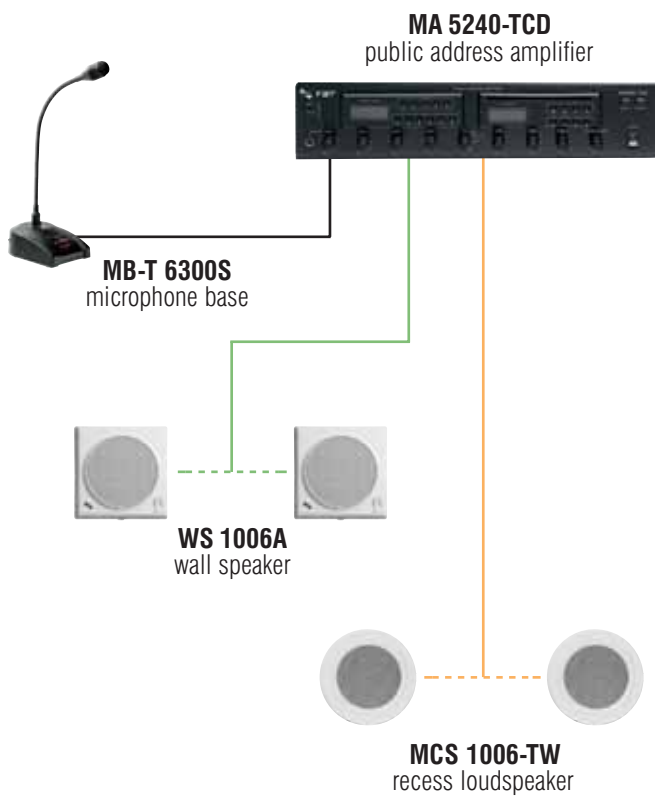
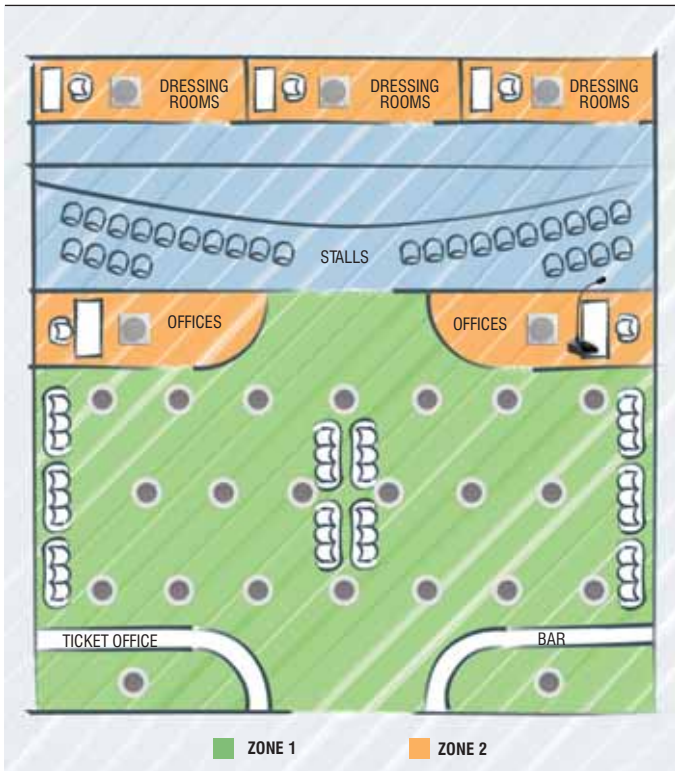
- Making clear paging announcements in areas of different acoustic levels



## THEATRES

### REQUIREMENTS

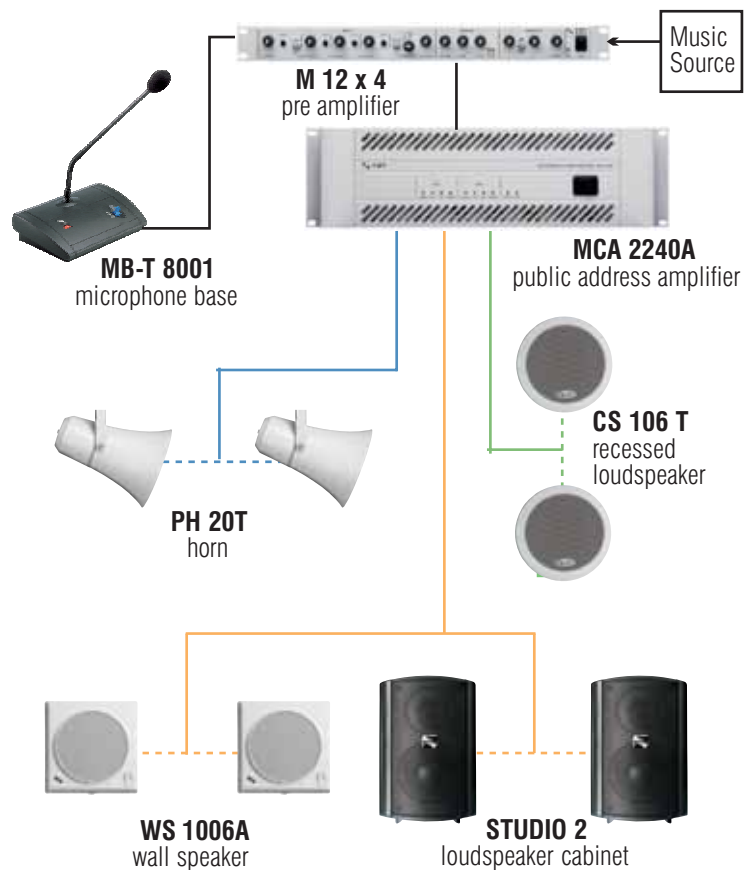
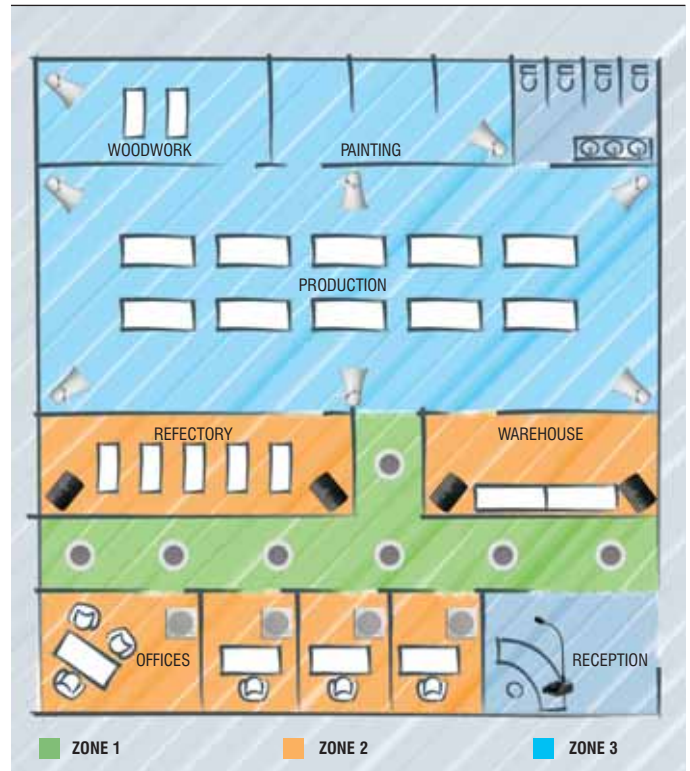
- Making announcements
- Playing music
- Stage audio reproduction



## FACTORIES

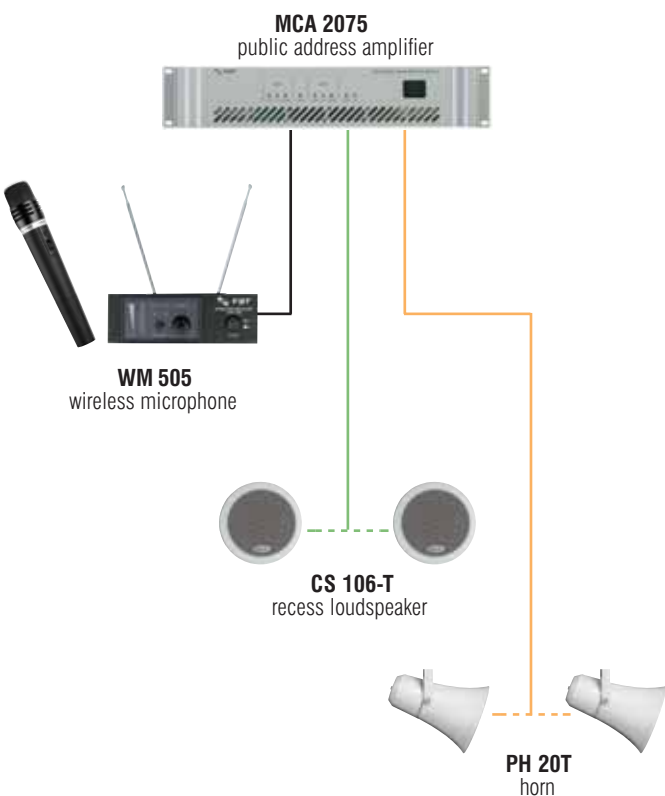
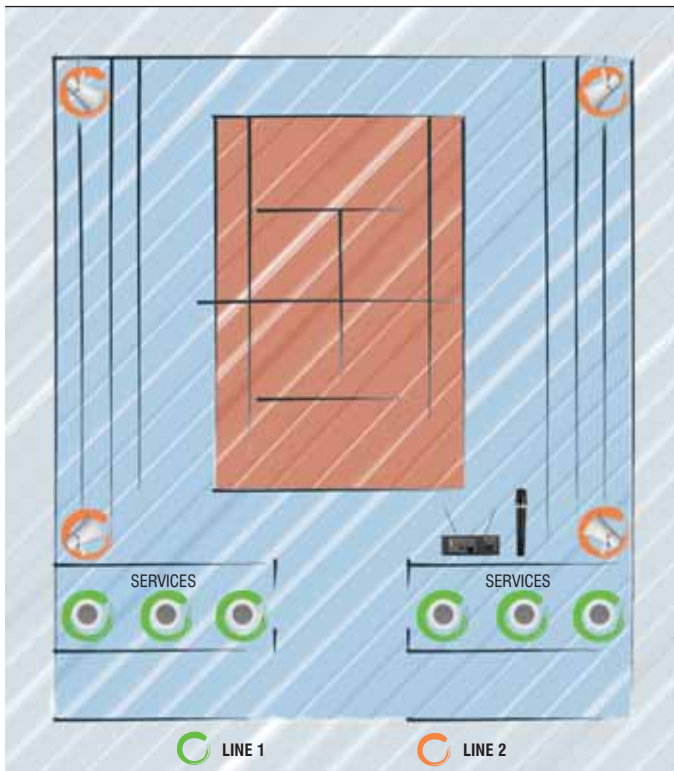
### REQUIREMENTS

- Paging and BGM to areas of different ambient noise levels



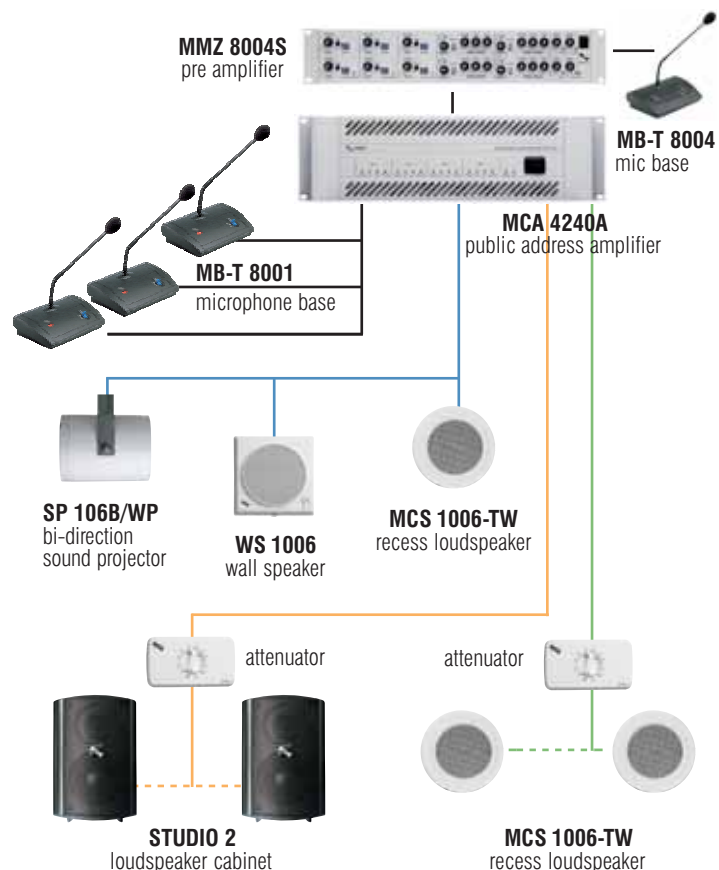
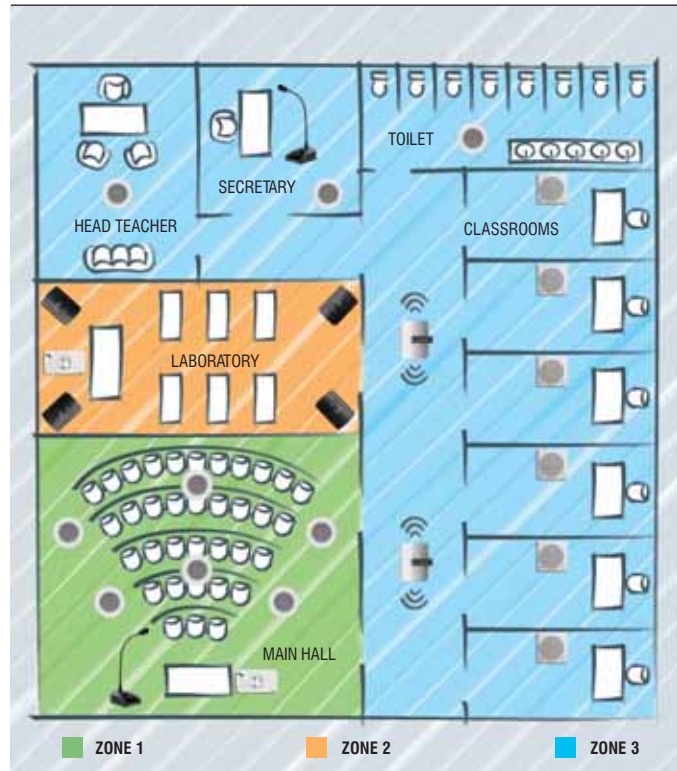
## REQUIREMENTS

- Intelligible voice announcement



## REQUIREMENTS

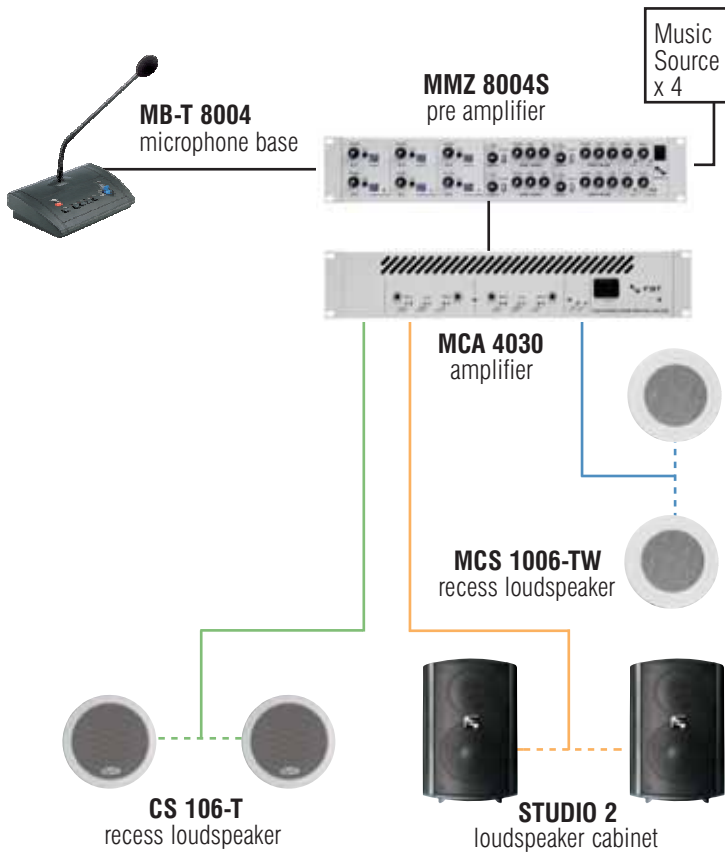
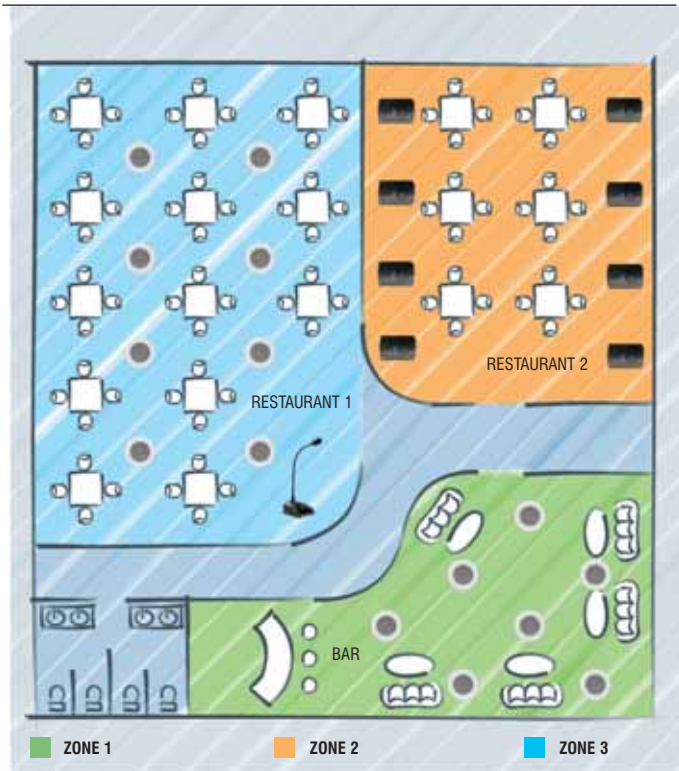
- P aging into 3 zones (local mic)
- General announcements (no BGM)
- P riority from microphone in secretary s office



# RESTAURANTS

## REQUIREMENTS

- P aging and BGM
- Music source selection (up to 4 separate Aux sources)
- Independent control of each zone level and music source



# SUPERMARKETS

## REQUIREMENTS

- Making announcements
- Playing background music

